

NSQ重塑之路

Youzan消息队列在微服务架构中的实践

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## Agenda

- Original Architecture Overview
- Missing Features and the Demand of Youzan
- Redesigned Architecture
- Jepsen test in the new NSQ
- Compare with others
- Usage in Youzan



What is MQ? What is NSQ?



## Original Arch



## Missing Features

- Replication
- HA
- Auto-Balance
- Delivery in Order
- Tracing
- Consume History Messages



## Redesigned Topic Queue

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- Use go channel to store data
- Not searchable, Not Stable
- Redesigned: Use list of segment files



#### Topic Write Flow on NSQD





# Write Buffer Committed Queue Data Topic Leader





# Improve Write Performance



## Group Commit In Go

```
info := &nsqd.PubInfo{
               make(chan struct{}),
     Done:
     MsgBody: msgBody,
     StartPub: time.Now(),
 }
 if clientTimer == nil {
     clientTimer = time.NewTimer(time.Second * 5)
 } else {
     clientTimer.Reset(time.Second * 5)
 }
 select {
 case topic.GetWaitChan() <- info:</pre>
 default:
     select {
     case topic.GetWaitChan() <- info:</pre>
     case <-topic.QuitChan():</pre>
         nsqd.NsqLogger().Infof("topic %v put messages failed at exiting", topic.GetFullName())
         return nsqd.ErrExiting
     case <-clientTimer.C:</pre>
         nsqd.NsqLogger().Infof("topic %v put messages timeout ", topic.GetFullName())
         return ErrPubToWaitTimeout
     }
 }
 <-info.Done
 return info.Err
```

```
quitChan := topic.QuitChan()
 infoChan := topic.GetWaitChan()
 for {
     select {
     case <-quitChan:</pre>
         return
     case info := <-infoChan:</pre>
         if info.MsgBody.Len() <= 0 {</pre>
             nsqd.NsqLogger().Logf("empty msg body")
         messages = append(messages, nsqd.NewMessage(0, info.MsgBody.Bytes()))
         pubInfoList = append(pubInfoList, info)
         // TODO: avoid too much in a batch
     default:
         if len(pubInfoList) == 0 {
             select {
             case <-guitChan:</pre>
                 return
             case info := <-infoChan:</pre>
messages = append(messages, nsqd.NewMessage(0, info.MsgBody.Bytes()))
                 pubInfoList = append(pubInfoList, info)
             }
         }
         var retErr error
         if c.checkForMasterWrite(topicName, partition) {
             _, _, _, err := c.PutMessages(topic, messages)
             if err != nil {
                 nsqd.NsqLogger().LogErrorf("topic %v put messages %v failed: %v", topic.GetFullName(), len(messages), err)
                 retErr = err
             }
         } else {
             topic.DisableForSlave()
             nsqd.NsqLogger().LogDebugf("should put to master: %v",
                  topic.GetFullName())
             retErr = consistence.ErrNotTopicLeader.ToErrorType()
         for _, info := range pubInfoList {
             info.Err = retErr
             close(info.Done)
         3
         pubInfoList = pubInfoList[:0]
         messages = messages[:0]
     }
 }
```

## Redesigned Consume Channel

- Copy all data from topic channel to consume channel
- Waste disk space, lots of data copy
- Redesigned: Use cursor only for consume



## Consume Channel

Each Channel Hold the Offset cursor Info

All clients share same offset cursor info in the same channel



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## Consume in History

- Move consume cursor
- Support timestamp, disk queue offset

Endless Disk Queue								



#### Message Sub State Machine



#### Dispatcher in Go





## Optimize channel timeout in Go



## Redesigned Replication & HA

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#### **Redesigned Architecture**



#### Architecture Detail

- Etcd: meta data service
- NSQLookup: lookup and placement service
- NSQD: topic data storage service

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#### Meta in etcd



#### Replication and HA

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- Green is ISR (In synced replicas)
- Yellow: Catching up node
- lookup will select the most newest ISR as new leader



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#### Dynamic ISR

- Avoid slow write due to failed replica
- Add/Remove replica for balance













- Load Factor: CPU load, Topic PUB size, Leaders
- Add/remove node balance
- Manual move data























## Smart Client

- Period refresh topic leader and partitions
- Retry on HA: query lookup quickly if failed on not leader
- Pub strategy: support round robin and sharding with primary key.



## Delivery In Order

状态流转状态机: 售后维权 退款维权 SUCCESS\_100 未付款成功超时 支付回调超过了自动关闭时间 CLOSE\_99 确认收货 退款维权 退款维权 确认 SENT\_6 CONFIRM\_50 确认 发货 付款 PAID\_5 系统确认 付款 确定收货地址并下单 PAYING\_4 ADDRESS\_2 TOPAY\_3 付款 付款

## Delivery in Order

- Ordered in the same Partition
- PUB the same sharding key on the same node in single thread
- Deliver messages to the consumer client in order one by one



## Delivery in Order



Out of order



## Delivery in Order





## Tracing

#### Internal ID (8 bytes) TraceID (8 bytes)

#### Connect NSQ message with the business



## Tracing





- Jepsen: distributed system test tool
- How: make network partition (brain-split)

















#### Performance and Data in Youzan

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- 4 nodes test cluster (24-cores, 64GB Mem, HDD)
- 500k/s pub (50-bytes message, 32 partitions, 2 replicas)
- 900k/s pub (50-bytes, 4 partitions, 1 replica)
- 200k/s sub (50-bytes message, 4 partitions)
- 150 Billion messages processed until now in real production cluster



## Compare



	开源生态	数据可靠 性	多语言客 户端	性能	灵活性	严格顺序	堆积能力	消息查询 跟踪
Kafka	****	**	**	***	****	*	****	*
RocketMQ	**	****	**	****	**	****	***	****
NSQ (redesigned)	***	****	***	****	****	****	****	****

## Migrate data in Youzan

- Consumer configure with both nsqlookup
- Producer configure with the new nsqlookup only
- Using Configure server to make it easy enough



#### Usage in Youzan







#### NSQ in Youzan

- 发放奖励
- 销量实时统计
- 付款同步
- 发货同步
- 退款维权同步
- 状态同步到粉丝
- 异步缓存更新
- 排队下单

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## Open source @Github

- Golang SDK: <u>https://github.com/absolute8511/go-nsq</u>
- Java SDK: <u>https://github.com/youzan/nsqJavaSDK</u>
- PHP SDK: <u>https://github.com/youzan/php-nsq-client</u>
- Spark connector: <u>https://github.com/youzan/spark-nsq-</u> <u>consumer</u>
- Flume connector: <u>https://github.com/DoraALin/flume-nsq-sink</u>
- NSQ Server: <u>https://github.com/absolute8511/nsq</u>
- More coming: <u>https://github.com/youzan</u>



## Review the Redesign

- Channel queue -> disk file segments
- Consumer data copy -> consumer cursor
- No replication -> Replication & HA & Balance
- More : Consume in Order, Consume history, Tracing, Jepsen test.
- Most important: Keep protocol compatible





谢谢!Thanks

#### 提问和答疑入口 O&A





